

# SARAH JOHNSON

Supervising Director, Story Artist, Writer, and Animator

North Hollywood, CA

[www.sarah-johnson.com](http://www.sarah-johnson.com)

[sarah@sarah-johnson.com](mailto:sarah@sarah-johnson.com)

(585) 278-8208

## EXPERIENCE

### NICKELODEON

Consulting Director — *Unannounced Show*

JUNE '24 - PRESENT

- Develop character personality and comedic action through storyboards and rough animation tests.
- Provide character sketches and design notes on series visual development.
- Contribute creative feedback on outlines, scripts, and the series development bible.

### SHADOWMACHINE

Character Designer — *Development*

SEPT '24 - SEPT '24

- Provided character sketches and key story art for development pitch deck.
- Previously storyboarded and fully edited the animatic short for the project to get optioned.

### TITMOUSE

Supervising Director — *Frog And Toad* (Apple TV+)

AUG '21 - MAY '23

- Created visual guides and pre-production pipeline resources for artists and supervisors.
- Collaborated with Writing Staff to discuss story structure, complexity, and animation limitations.
- Lead storyboard, design, and animation meetings to evaluate producibility within schedule and budget.
- Thumbnailed, storyboarded, and revised boards to ensure all deadlines were met.
- Collaborated with Storyboard Supervisors, EPs, and Editor to refine animatic pacing and camera action.
- Translated EP and Studio notes into actionable items and consolidated into department spreadsheets.
- Reviewed and approved all locked animatics and assets shipped to the animation studio.
- Called animation retakes and provided drawovers and timing guides for complicated notes.
- Gave art direction notes during animation and post after the Art Director left prematurely.
- Attended voice/ADR sessions and gave direction to match storyboards and animatics.
- Attended music/composition handouts and sound mix sessions.
- Attended Color Correct sessions and called out QC notes and technical export errors.

### WARNER BROS.

Episodic Director — *Little Ellen* (HBOMax)

FEB '20 - AUG '21

- Tracked asset count and scene complexity in scripts to discuss limitations with Art Director and EPs.
- Directed storyboard artists and assisted with thumbnail pass, staging, and rough background layouts.
- Tracked storyboard and animatic revision notes in Excel and delegated work to artists.
- Worked with Animatic Editors to refine pacing, camera action, and recorded scratch dialog as needed.

### POCKET.WATCH

Director — *Onyx Monster Mysteries* (Amazon)

JUNE '19 - AUG '20

- Directed storyboards, animatic pacing and cuts for time.

### NICKELODEON

Storyboard Artist / Director / Writer — *The Loud House*

SEPT '17 - FEB '20

- Wrote and Co-Directed two Shorts.
- Storyboarded over two production seasons.

Storyboard Supervisor — *Bunsen is a Beast*

DEC '16 - SEP '17

- Noted and revised storyboards/animatics and assisted in calling Animation Retakes.

Storyboard Artist / Storyboard Supervisor — *The Fairly OddParents*

FEB '15 - DEC '16

- Storyboard Artist for half a season before being promoted to Storyboard Supervisor.
- Noted and revised storyboards/animatics and assisted in calling Animation Retakes.

## EDUCATION

ROCHESTER INSTITUTE OF TECHNOLOGY

BFA - *Film and Animation* 2005 - 2009

Minor - *Creative Writing*

George Maestri - Online Certificate

*Unreal Engine 5 Essential Training* 2024

## SOFTWARE

• TB Storyboard Pro

• Adobe Photoshop

• Adobe Premiere

• Adobe Animate

• SyncSketch

• Google Sheets

• Microsoft Excel

• Microsoft Word

• Shotgun/Shotgrid

• Unreal - Interface